

# Budgetprognoses in IT-projecten

Zo krijg je financiële grip op  
Agile IT-projecten

Wim Pierson



**PHPro<sup>+</sup>**

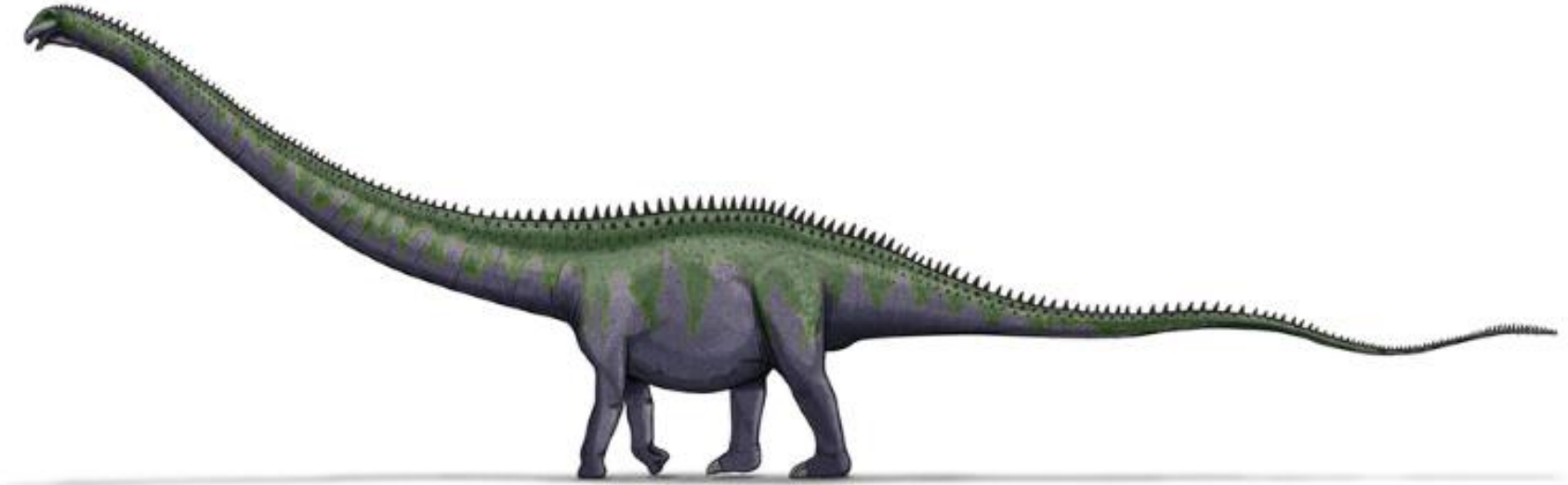


# Who is your host ?

- Wim Pierson
- Project Manager @PHPro (Cronos Group)
  - Where I had the opportunity to learn & grow
- 8,5 years of experience in digital projects
  
- Here to share insights & experience
- Questions -> interrupt
- Senior PM?
  - welcome to share/contribute as well during presentation !



a project can be similar to this dinosaur



# Agenda

## 1. Before – what can you do before start of the project ?

Or at least at the beginning

## 2. Measuring + interpreting = knowing

How to have/maintain a quick overview and where you will end up ?

## 3. Team temperature

Stakeholdermanagement is not only external + generates insights

## 4. Managing your customer

How to get/keep your customer informed and aligned with YOUR story

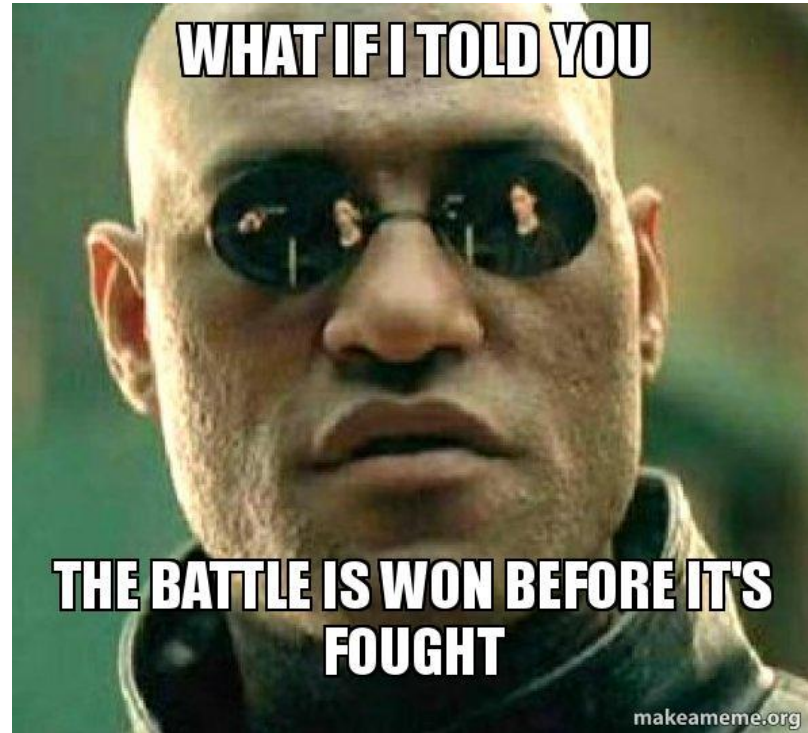
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# Before

**Better to be safe than sorry !**

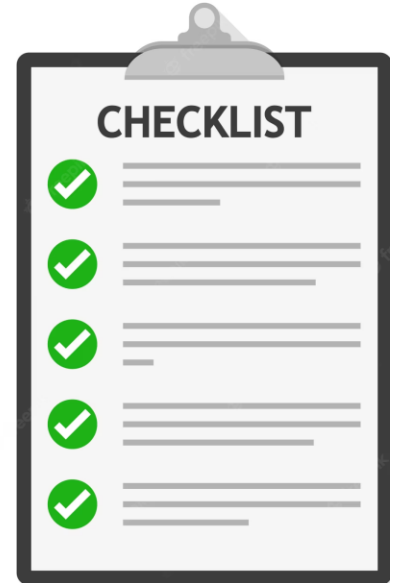
**How can you arm yourself beforehand ?**

Budgetprognoses in IT-projecten



# Does your lead "check out" -> Qualification during pre-sales phase

- Before asking questions -> what (financial) information is available
- Purpose & goals
- Vision towards scope/planning/budget
- Knowledge/experience with (IT) projects
- Showstoppers/non-negotiables
- Talking with the decisionmakers
- Architecture/context
- Risks
- Before you "bite" -> get a good insight & feeling of your lead
  - Trust your 'gut feeling' (enough) !



# Project Charter

- A handy tool for every PM !

Project Charter Template					
<b>PROJECT TITLE</b>		Employee and Rewards recognition Application	<b>DESCRIPTION</b>		Automate and simplify rewards and recognition program with easy-to-use and customizable cloud-based solution.
<b>BUSINESS NEED</b>			<b>CORE TEAM MEMBERS</b>		<b>KEY STAKEHOLDERS</b>
Build a cost-effective rewards and recognition program that is scalable, customizable, and meets your company's goals.			<b>Name</b>	<b>Role</b>	<b>Name</b>
Improve organization ability to attract and recruit high quality talent and compete in the Market			Mark Tim	Project Manager	Microsoft
Component of healthy Workplace			Vijay Kshyap	Team Leader	Investors
Element of Performance Management			Neelam	Business Analyst	Users
Overall create healthy workplace and retention of quality talent			Nina	Graphic Designer	Users
<b>OBJECTIVES</b>					
To create a friendly environment and healthy place where resources would enjoy working in the organization and maintain long term professional relationship					
To recognize resource for their commendable and high quality service and commitment					
Automate and simplify your rewards and recognition program with our easy-to-use and customizable cloud-based solution.					
<b>GOALS</b>					
The goal of the project is to retain and hire high quality resources. Set standards for employees so they have concrete goals to reach and encourage resources to set goals that are Specific, Measurable, Attainable, Relevant and Timely – that provides employees a clear path to follow and gives their supervisors established metrics to measure progress.			<b>SUMMARY PROJECT STATUS</b>		
			Project Start Date:	2021-04-15	
			Project Completion Date:	2021-09-15	
			Overall process Impacts:	New Customizations or Changes	
			Potential Financial Budget:	\$100,000,000	
<b>SCOPE</b>		<b>OPPORTUNITY</b>	<b>MILESTONES</b>		<b>STATUS</b>
The scope is to create a new Employee and Rewards recognition full fledged Application where user and supervisor measure their respective progress		Currently, Microsoft employee recognition portal doesn't help to measure progress neither encourages high quality resources. Microsoft foresees an opportunity to improve their HR processes so that they can attract the best talent available in the Market	Requirement Gathering		In Progress
			Current Business Process Analysis		2021-04-17
			Project Presentation		NA
			Future Business Innovations		2021-04-26
			Performance Analysis		NA
			Final Application Delivery		2021-06-25
					2021-07-25
					2021-08-04
					2021-09-09
					NA
<b>CONSTRAINTS</b>			<b>ASSUMPTIONS</b>		
1) Time Constraint 2) Budget Constraint 3) Resource Constraint			1) We assume that the above estimation is based on the consideration that would be no major changes 2) We assume resources be available as required else there would be delay in overall deliveries 3) We assume stakeholders active participation else there would be a delay in deliveries		
<b>DELIVERABLES</b>					
1) Wireframes and prototype explaining the flow of the applications 2) Deliverables will be pushed every 3-4 weeks 3) Licences and plugin required will be provided by Sponsor 4) Hosting services will be purchased and provided by the client 5) IT Department will test new security and privacy settings.					
<b>SPONSOR NAME</b>			<b>SIGN &amp; DATE</b>		
MATTHEW WATSON					

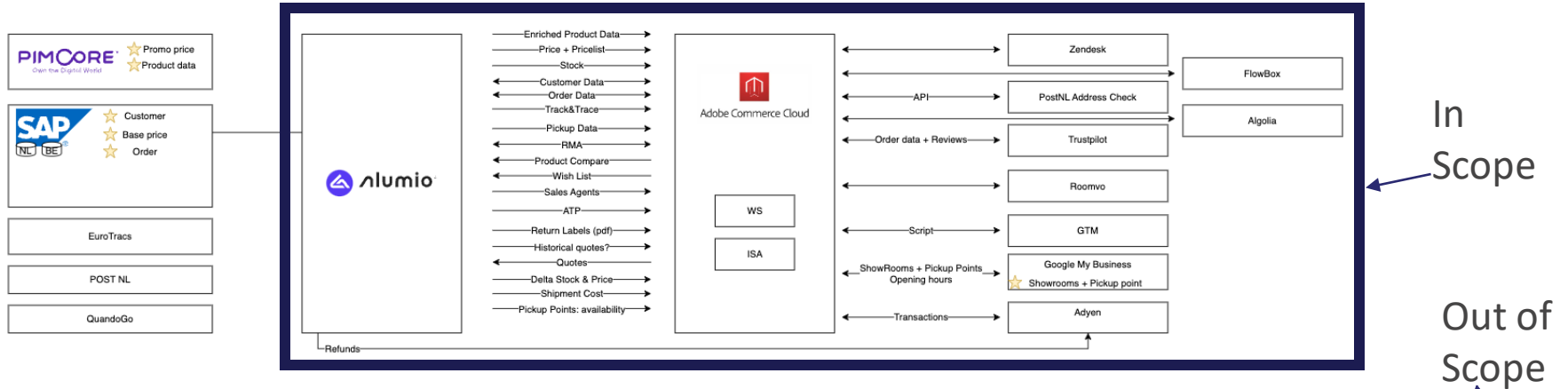


## What will you do (and what not) ?

- Have a clear MVP/Project/Phase scope
  - Indicate what is part of that scope
  - Indicate what is NOT part of that scope
- 
- MoSCoW
  - Ask yourself "Why" and what do we gain
    - (to help decide on priority)



# Content & MoSCoW



- Make sure the 'big picture' is clear
- Structure your project (epics)
- Indicate where you will focus on



# Estimates & MoSCoW

- Not only 1 high level estimation
- Visualize cost of your epics
- Different 'levels' of estimations

## Estimations grouped per epic & prio :

BUDGET & DEV/TEST/FIX PER EPIC (NO SCRUM)						
Unieke epics	MOSCOW	BUDGET		DEV-TEST-FIX		
		Min budget	Max budget	# dev min	# dev max	
0	M	€ 74.000,00	€ 84.000,00	74,00	84,00	
1	EPIC 1	€ 5.000,00	€ 6.000,00	5,00	6,00	
2	EPIC 2	€ 57.000,00	€ 64.000,00	57,00	64,00	
3	EPIC 3	€ -	€ -	0,00	0,00	
4	EPIC 4	€ 7.000,00	€ 8.000,00	7,00	8,00	
5	EPIC 5	€ 5.000,00	€ 6.000,00	5,00	6,00	

BUDGET & DEV/TEST/FIX PER EPIC (NO SCRUM)						
Unieke epics	MOSCOW	BUDGET		DEV-TEST-FIX		
		Min budget	Max budget	# dev min	# dev max	
0	S	€ 9.000,00	€ 12.000,00	9,00	12,00	
1	EPIC 1	€ -	€ -	0,00	0,00	
2	EPIC 2	€ 3.000,00	€ 4.000,00	3,00	4,00	
3	EPIC 3	€ 2.000,00	€ 3.000,00	2,00	3,00	
4	EPIC 4	€ 4.000,00	€ 5.000,00	4,00	5,00	

## Estimations grouped per epic :

BUDGET & DEV/TEST/FIX PER EPIC (NO SCRUM)					
Unieke epics		BUDGET		DEV-TEST-FIX	
		Min budget	Max budget	# dev min	# dev max
0		€ 83.000,00	€ 96.000,00	83,00	96,00
1	EPIC 1	€ 5.000,00	€ 6.000,00	5,00	6,00
2	EPIC 2	€ 60.000,00	€ 68.000,00	60,00	68,00
3	EPIC 3	€ 2.000,00	€ 3.000,00	2,00	3,00
4	EPIC 4	€ 11.000,00	€ 13.000,00	11,00	13,00
5	EPIC 5	€ 5.000,00	€ 6.000,00	5,00	6,00

## Individual estimations :

Epic	Fase	MoSCoW		BUDGET MIN	BUDGET MAX	
<b>A) Setup project</b>						
1	EPIC 1	M	Feature 1	€ 5.000,00	€ 6.000,00	
<b>B) High level Epic / Domain 1</b>						
1	EPIC 2	1	M	Feature 2	€ 1.000,00	€ 2.000,00
2	EPIC 3	3	S	Feature 3	€ 2.000,00	€ 3.000,00
3	EPIC 2	3	S	Feature 4	€ 3.000,00	€ 4.000,00
4	EPIC 4	3	S	Feature 5	€ 4.000,00	€ 5.000,00
5	EPIC 5	1	M	Feature 6	€ 5.000,00	€ 6.000,00
6	EPIC 2	1	M	Feature 7	€ 6.000,00	€ 7.000,00
7	Events	1	M	Feature 8	€ 7.000,00	€ 8.000,00
8	EPIC 2	1	M	Feature 9	€ 8.000,00	€ 9.000,00
9	EPIC 2	1	M	Feature 10	€ 9.000,00	€ 10.000,00
10	EPIC 2	1	M	Feature 11	€ 10.000,00	€ 11.000,00
11	EPIC 2	2	M	Feature 12	€ 11.000,00	€ 12.000,00
12	EPIC 2	2	M	Feature 13	€ 12.000,00	€ 13.000,00
<b>C) High level Epic / Domain 2</b>						

- Working epic per epic -> quicker feeling on velocity / cost projections



# "CYA"

- Cover Your A\*\*
- Make sure you prevent yourself from getting into trouble
  - You : "remember I told you that we were going to do it like this ?"
  - Customer : "But I remember it like that"
- Make clear notes
- Communicate decisions
- --> "put it in writing"

# Project estimations – CYA

- New Project <> existing project
- Did you really think of everything ?

- Setup project
- Analysis, (scrum) meetings
- Buffers for feedback, Unit testing
- Time for
  - Technical Architect
  - Technical lead
- Non-functionals
  - Hosting (set up) & periodic builds/tasks
  - Support browsers/devices, Load/PEN-testing (digital projects)
  - ...
  - Bucket to deal with changes -> dealing with it takes time as well ! (see later : T-shirt)

- Go as broad as you can + make it visible to your lead/customer

- Better to have the customer say 'it is not needed (now)' than you have to say 'oh no, we did not think of this'

	F. ANA min	F. ANA max	ARCH min	ARCH max	ANA min	ANA max	DEV min	DEV max	BUDGET MIN	BUDGET MAX
<b>Setup project</b>										
Feature 1	2	4			2	4	12	16	€ 5.000,00	€ 6.000,00
<b>High level Epic / Domain 1</b>										
Feature 2	3	5	4	5	7	10	16	20	€ 1.000,00	€ 2.000,00
Feature 3	3	5	1	2	4	7	8	10	€ 2.000,00	€ 3.000,00
Feature 4	3	5	1	1	4	6	2	3	€ 3.000,00	€ 4.000,00
Feature 5	3	5	4	6	7	11	32	40	€ 4.000,00	€ 5.000,00
Feature 6	3	5	3	4	6	9	12	14	€ 5.000,00	€ 6.000,00
Feature 7	2	3	1	1	3	4	4	8	€ 6.000,00	€ 7.000,00
Feature 8	3	5	3	4	6	9	16	20	€ 7.000,00	€ 8.000,00
Feature 9	1	1	1	1	2	2	4	6	€ 8.000,00	€ 9.000,00
Feature 10	2	3	1	2	3	5	6	8	€ 9.000,00	€ 10.000,00
Feature 11	3	5	1	2	4	7	4	6	€ 10.000,00	€ 11.000,00
Feature 12	3	5	3	4	6	9	20	24	€ 11.000,00	€ 12.000,00
Feature 13	3	5	2	3	5	8	12	16	€ 12.000,00	€ 13.000,00
<b>High level Epic / Domain 2</b>										

# Project Estimations – margin/investment

- What will you earn on your project ?
- Project cost is not only people doing something with an immediate deliverable
- Your project is impacted by other parameters :
  - How experienced is your team ?
  - Is the team already working together long, or is it a new group ?
  - Every new project needs time
  - Who made the estimations?
    - An experienced project member
  - Who will do the work ?
    - The same person that did the estimations ?



# Project Estimations – margin/investment

Calculate & take into account time

- (pre)sales
- Get to know technology/context
- Generalise for future benefit
- Learning & support

- Purely for 'internal' knowledge
  - Know your margin
  - Follow up on regular basis
  - Is there space for (extra) investment ?

PROJECT

CUSTOMER

==> Days pre-sales (investment)

Consultant	Days	Cost - fee	Revenue - dayfee	Margin
Name 1	-	652,00	-	
Name 2	-	420,00	-	
<b>Subtotal   Investment in Technology</b>				

==> Investment in technology

Name 3	4,25	427,00	-	-1.814,75
Name 4	7,50	684,00	-	-5.130,00
Name 5	3,50	662,00	-	-2.317,00
<b>Subtotal   Investment in Technology</b>				

==> Investment in module

Name 6	3,00	673,00	-	-2.019,00
Name 7	4,00	454,00	-	-1.816,00
<b>Subtotal   Investment in Technology</b>				

==> Investment in coaching and support

Coaching	10,00	427,00	-	-4.270,00
Coaching	10,00	684,00	-	-6.840,00
Coaching	5,00	662,00	-	-3.310,00
Support	20,00	673,00	-	-13.460,00
Support	20,00	454,00	-	-9.080,00
Support	20,00	438,00	-	-8.760,00
Support	20,00	674,00	-	-13.480,00
<b>Subtotal   Investment in coaching and support</b>				

==> Work by consultancy

Name 1	DEV	27,40	652,00	728,00	2.082,02
Name 2	ANA	0,19	420,00	896,00	89,25
Name 3	DEV	69,23	427,00	728,00	20.838,23
Name 4	ANA	11,63	684,00	896,00	2.466,36
Name 5	DEV	8,04	662,00	728,00	530,31
Name 6	DEV	25,46	673,00	728,00	1.400,23
Name 7	DEV	75,37	454,00	728,00	20.650,01
Name 8	DEV	2,54	438,00	728,00	736,96
Name 9	DEV	38,20	674,00	728,00	2.062,60
Name 10	DEV	4,93	431,00	728,00	1.463,10
Name 11	DEV	1,34	583,00	728,00	194,84
Name 12	DEV	4,41	449,00	728,00	1.229,34
Name 13	ANA	78,37	585,00	896,00	24.372,68
Name 14	ANA	23,45	482,00	896,00	9.708,30
Name 15	PM	0,69	575,00	896,00	220,69
<b>Subtotal   Verkoop</b>		<b>371,23</b>	<b>-201.413,90</b>	<b>289.458,82</b>	<b>88.044,92</b>

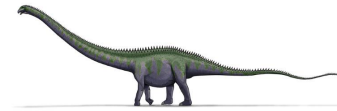
Summary Project CUSTOMER		Total Revenue	289.459
		Total Cost	-273.711
		Margin	15.748 5,44%





# Manage risks, assumptions, dependencies

## Changes & decisions do have impact



- Unclarity/doubt -> Assumption

Based on this architecture we defined the scope of this proposal as:

- PHPro will do all the routes between Alumio and Adobe Commerce: sending and receiving data in function of the data needed on the e-commerce engine.
- PHPro will not be creating routes if the e-commerce engine doesn't need that data. For example: refunds from SAP towards Adyen.
- PHPro will not be creating routes for the Prestashop routes towards SAP and PimCore or the e-commerce engine.

Assumptions:

- We assume that all other platforms can provide the data on an efficient way needed for the business case.
- PHPro will connect Alumio with Pimcore, SAP and Adobe Commerce. No other platform.

- Known impact/dependancies -> Risks & mitigations

Risk	Description	Level	Mitigation
1 <b>CPU production server</b>	Last weekends we had performance on prod after mail send (high traffic). We have taken some actions to improve. At this stage it is not yet clear whether these will be sufficient and if an upscale required.	<b>MEDIUM</b>	<ul style="list-style-type: none"><li>• Improvements<ul style="list-style-type: none"><li>◦ Varnisch VCL</li><li>◦ Upscale/downscale fix</li><li>◦ Check bots (later)</li><li>◦ Investigation uncached query url's</li></ul></li><li>• Meeting to decide on upscale. Mar 17, 2023</li><li>• Performance open issues:<ul style="list-style-type: none"><li>a. <b>Speed of Squeezely + Spotter fixes</b></li><li>b. Redis (nginx settings): already at the maximum.</li><li>c. Way of working for campaigns (e.g. collecting data, whitelisting UID's, ...)</li></ul></li></ul>
2 <b>Resource downscale</b>	Currently we have 4FTE developers in our team. This consists out of 2,5 FTE BE and 1,5FTE. A significant downscale (e.g. to 2FTE) might result in below elements:	<b>LOW</b>	<ul style="list-style-type: none"><li>• Start with smaller downscale<ul style="list-style-type: none"><li>◦ Evaluate after period to check impact on the described elements.</li></ul></li><li>• Unofficially confirmed for June, July and August.</li></ul>

- After analysis things will be more clear -> this will have an impact as well
- Take a "picture" on a regular basis (after (important) phases/milestones)

# Do you know your key stakeholders ?

- Create a stakeholder map -> overview of people that play a role in the project
- Not only at your customers side, also other parties that are involved
- Handy trick : "RACI" principle

Project	Person 1	Person 2	Person 3	Person 4
Deliverable 1	Responsible	Accountable	Consulted	Informed
Deliverable 2	Accountable	Consulted	Informed	Responsible
Activity 1	Consulted	Informed	Responsible	Accountable
Activity 2	Accountable	Consulted	Informed	Responsible

# Apply the "SPOC" principle for project efficiency

- Single Point Of Contact
- PM is SPOC, but you need a SPOC at the customer side as well
- -> make clear who will fulfil this role



- Validate the stakeholder map with SPOC & Project Sponsor -> CYA
  - When you have their 'buy-in', it is easier to manage
- You don't want a sudden "important stakeholder" to show up in the middle of your project
- Also protect yourself from not-important stakeholders, to know what input you can ignore
  - Put that responsibility also at the client SPOC
  - Make sure that you maximize the fact that only relevant input comes your way

## Protect & support yourself

- Do you have a coach or (senior) colleague for sparring ?
- 4-eyes principle
- It is always good to have a regular challenging session to
  - Keep the "helicopter" overview
  - Zoom in where needed
- Do this before taking it up with your customer
- Won't be the first time your coach prevents your from doing/saying/promising something you will regret afterwards



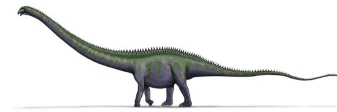
## How to prevent ?

- Qualify lead
- Project Charter
- Scope / MoSCoW
- Insight in cost split (role, epic)
- CYA
- Margin
- Assumptions/Risks
- Stakeholders/RACI
- SPOC
- Sparring partner



2

Measuring + interpreting =  
knowing



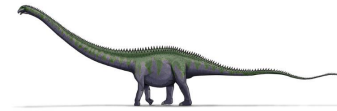
## Efficiency in measuring – need to have status insights (fast)

- Measuring = knowing
- YES ! But how much time do you spend/lose every time to get there ?

### GOAL :

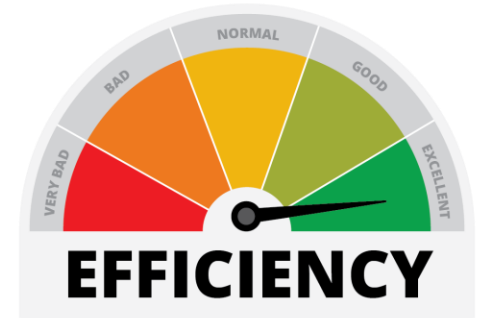
- Uniformization within the organisation
- Maximize INTERPRETING time, minimize measuring time in Excel
- Maximize time with team, customer...





## Efficiency in measuring – need to have status insights (fast)

- At PHPro we work with our “PM Excel”, which gives insight in
  - Actuals
  - ETC (Estimate To Complete)
  - EAC (Estimate At Completion)
- Data comes from tools we work with (Jira, TIA, Planning)
  - 1-2u 'configuration' at the beginning of the project
  - 5min per 'photo' during project
  - → Quick answer to question : 'what is de financial status of my project?'
- Pre-condition : actuals & documentation of tickets needs to be close to 100% !
- **Result : you can have most of your time interpreting**



**YOU  
NEED  
THIS**



# Configuration

- Budget, general & split up per role/epic
- Link timesheet codes (or your system to match this)
- Link the correct rates you use
- Since we use Jira, we can structure on Epics, Labels or Component (JIRA specific)

Naam	Low	High
PM	44.144,76 €	68.861,97 €
ANA	44.464,00 €	67.984,00 €
PO	41.232,76 €	65.345,17 €
TA	21.168,00 €	31.584,00 €
Sysadmin		
DEV jr	167.221,54 €	264.557,74 €
DEV sr	Zit in DEV budget	
scrum	14.223,24 €	22.502,29 €
Al	24.725,00 €	38.525,00 €
Al	7.820,00 €	15.640,00 €
Ba	690,00 €	1.035,00 €
Ba	12.650,00 €	18.860,00 €
Liv	0,00 €	0,00 €
BC	13.800,00 €	25.990,00 €

Epics	Uurprijs	Link met TIA	Uurprijs
PM	44.144,76 €	68.861,97 €	
ANA	44.464,00 €	67.984,00 €	
PO	41.232,76 €	65.345,17 €	
TA	21.168,00 €	31.584,00 €	
Sysadmin			
DEV jr	167.221,54 €	264.557,74 €	

Timesheet Codes

RATES

# Status HL

- Visual in EURO

	Budget (€)			Gepresteerd (€)				Verwacht bij einde (€)				
	MIN	MED	MAX	TOTAAL	MIN	MED	MAX	TOTAAL		MIN	MED	MAX
								ETC/REM	EAC			
<b>TOTAAL</b>	€ 318.231	€ 408.282	€ 498.333	€ 402.051	133,0%	103,6%	84,9%	€ 79.498	€ 481.549	151,3%	117,9%	96,6%
PM	€ 44.145	€ 56.503	€ 68.862	€ 39.488	92,3%	72,1%	59,2%	€ 7.872	€ 47.360	107,3%	83,8%	68,8%
ANA	€ 44.464	€ 56.224	€ 67.984	€ 50.212	122,0%	96,5%	79,8%	€ 4.920	€ 55.132	124,0%	98,1%	81,1%
ANA jr				€ 7.804				€ 2.952	€ 10.756			
PO	€ 41.233	€ 53.289	€ 65.345	€ 46.471	115,7%	89,5%	73,0%	€ 19.680	€ 66.151	160,4%	124,1%	101,2%
TA	€ 21.168	€ 26.376	€ 31.584	€ 12.332	61,5%	49,3%	41,2%	€ 12.932	€ 25.264	119,4%	95,8%	80,0%
Sysadmin	€ -	€ -	€ -	€ 4.178	0,0%	0,0%	0,0%	€ -	€ 4.178	0,0%	0,0%	0,0%
DEV jr				€ 241.566				€ 31.142	€ 272.708			
DEV sr	€ 167.222	€ 215.890	€ 264.558	€ -	144,5%	111,9%	91,3%	€ -	€ -	163,1%	126,3%	103,1%

Manual update days of functional profiles according to planning

- Visual in DAYS

	Budget (Dag)			Gepresteerd (Dag)				Verwacht bij einde (Dag)				
	MIN	MED	MAX	TOTAAL '23	MIN	MED	MAX	TOTAAL		MIN	MED	MAX
								ETC/REM	EAC			
<b>TOTAAL</b>	362,5	465,4	568,3	302,17	133,0%	103,6%	84,9%	88,1	570,3	157,3%	122,5%	100,3%
PM	44,9	57,4	70,0	27,06	92,3%	72,1%	59,2%	8,0	49,4	110,1%	86,1%	70,6%
ANA	45,2	57,1	69,1	9,13	122,0%	96,5%	79,8%	5,0	60,1	133,1%	105,3%	87,0%
PO	41,9	54,2	66,4	34,39	115,7%	89,5%	73,0%	20,0	68,5	163,4%	126,5%	103,1%
TA	21,5	26,8	32,1	5,55	61,5%	49,3%	41,2%	13,1	26,4	122,6%	98,4%	82,1%
Sysadmin	0,0	0,0	0,0	3,47	0,0%	0,0%	0,0%	-	5,4	0,0%	0,0%	0,0%
DEV jr				214,64				38,9	349,5			
DEV sr	209,0	269,9	330,7	0,00	148,6%	115,1%	93,9%	-	-	167,2%	129,5%	105,7%

# Status per epic

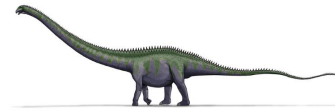
- Per epic : actuals & ETC
  - also % in comparison with budget and EAC
- Corrections (due to learning)

		Budget (Dag)			TOTAAL '23	Gepresteerd (Dag)			Verwacht bij einde (Dag)							
		MIN	MED	MAX		MIN	MED	MAX	ETC/REM	EAC	MIN	MED	MAX			
	<b>TOTAAL</b>	<b>362,5</b>	<b>465,4</b>	<b>568,3</b>	<b>302,17</b>	<b>133,0%</b>	<b>103,6%</b>	<b>84,9%</b>	<b>88,1</b>	<b>570,3</b>	<b>157,3%</b>	<b>122,5%</b>	<b>100,3%</b>			
	PM	44,9	57,4	70,0	27,06	92,3%	72,1%	59,2%	8,0	49,4	110,1%	86,1%	70,6%			
	ANA	45,2	57,1	69,1	9,13	122,0%	96,5%	79,8%	5,0	60,1	133,1%	105,3%	87,0%			
	PO	41,9	54,2	66,4	34,39	115,7%	89,5%	73,0%	20,0	68,5	163,4%	126,5%	103,1%			
	TA	21,5	26,8	32,1	5,55	61,5%	49,3%	41,2%	13,1	26,4	122,6%	98,4%	82,1%			
	Sysadmin	0,0	0,0	0,0	3,47	0,0%	0,0%	0,0%	-	5,4	0,0%	0,0%	0,0%			
	DEV jr				214,64				38,9	349,5						
TIA	DEV sr	209,0	269,9	330,7	0,00	148,6%	115,1%	93,9%	-	-	167,2%	129,5%	105,7%			
JIRA	JIRA - Onderdeel/potteke	226,2	292,4	358,6	296,71	Correctie: -56,21	Werkelijk: 382,01	131,2%	101,5%	82,7%	25,6	322,3	142,5%	110,2%	89,9%	
	scrum	17,8	23,0	28,1	16,93			16,93	95,2%	73,8%	60,2%	5,1	22,0	123,9%	96,0%	78,3%
	Epics	30,9	39,5	48,2	58,77	-8,43		67,20	190,1%	148,7%	122,0%	0,9	59,7	193,1%	151,0%	124,0%
		9,8	14,7	19,6	10,26	-0,50		10,76	104,9%	70,0%	52,5%	0,2	10,5	107,0%	71,4%	53,5%
		0,9	1,1	1,3	0,01			0,01	0,7%	0,6%	0,5%	-	0,0	0,7%	0,6%	0,5%
		15,8	19,7	23,6	44,17	-8,78		52,95	279,4%	224,3%	187,4%	3,8	47,9	303,1%	243,4%	203,3%
		0,0	0,0	0,0	18,62			18,62	0,0%	0,0%	0,0%	3,1	21,8	0,0%	0,0%	0,0%
		17,3	24,9	32,5	0,21			0,21	1,2%	0,8%	0,6%	0,3	0,5	2,9%	2,0%	1,5%

# Non Billable

- Total
- Technology
- Learning &
- Support

		Dagen	Voorzien													
General	Technology	12,29	40													
	Learning	95,09	100													
Per person	Technology															
	People		12,29													
			0,00													
			4,30													
			-0,61													
			1,94													
			5,94													
			0,72													
			0,00													
			0,00													
			0,00													
			0,00													
				EPICS												
Per Person	Learning		Totaal op epics											PO/ANA	PM	
	People		92,61	90,56											31,48	2,87
			0,00	0,00												
			12,71	10,78	2,56	1,14	0,50	1,14	2,54	1,05	1,47	0,38				
			1,82	1,82												
			6,00	6,00	2,75	3,00	0,25									
			31,07	31,07	11,71	0,50	4,63	2,07	4,86	3,50	2,05	1,50	0,25			
			3,70	3,58		0,25	0,10		0,38			1,35	1,00	0,50		
			2,38	2,38											2,38	
			0,49	0,49											0,49	
			31,48	31,48											31,48	
			0,50	0,50			0,50									
		2,47	2,47		2,47											
	0,00	0,00														
	0,00	0,00														



## Attention points & gains

- By dividing into roles/epics, you can follow up more in detail
  - Quick insights in team 'velocity' -> also check here why
  - No "budget is ok" until "budget is not ok"
- Make sure that all the work is in your backlog (Jira)
  - See later 'Backlog management'
- Make sure that everything that needs to be done is estimated
  - Don't take estimations for grantend / Definition of Ready
- Make sure you also foresee time for TA, feedback, releases, scrum... not only work
  
- Limit time to get to status, maximize time to challenge, follow up
  - Do monitor evolution actuals, ETC, EAC

## Measuring + interpreting = knowing

- Find a way to quickly get insight
- Documentation & correct actuals is key
- Split per role/epic/feature
- Non-billable insights
- Understand velocity quickly
- All work estimated & planned
- Not only plan the work (overhead)

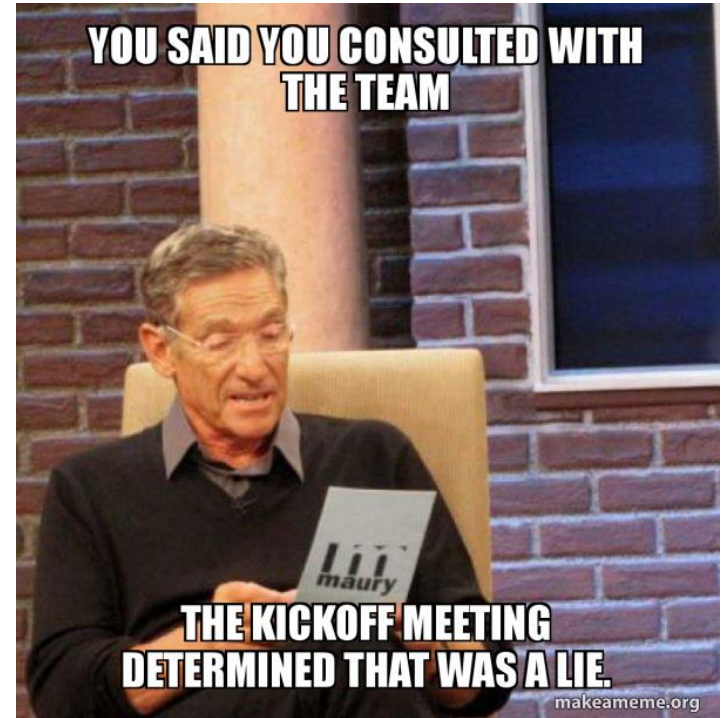


# 3

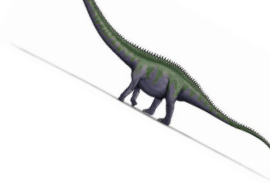
## Your teams' temperature

## First things first -> DO A KICK-OFF (prepared)

- Prepare that kick-off meeting !
- Prepare it with the impacted stakeholders
- Make sure there are no (unpleasant) surprises
  - ...our SPOC will be *name...*
- Do this internal & external
- Make sure all stakeholders are looking same way
- Get the teams together frequently
  - Efficiency in collaboration
  - Team feeling & understanding from both sides

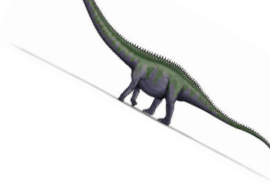






## Get your team on board (with the administration & why)

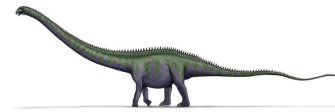
- "*actuals & documentation of tickets needs to be close to 100%*"
  - Your Project/financial status depends on administration of your team
  - Key is to make sure that they understand why (should not ONLY be an obligation)
- Involve the team in your financial insights, this will contribute to their
  - Context
  - Ownership
  - Feedback ! (see next slide)
- Also prepare & report steerco to the team
- But don't be fooled -> weekly follow up will be needed (actuals & estimates)



# Measure temperature – Observe & listen to your team

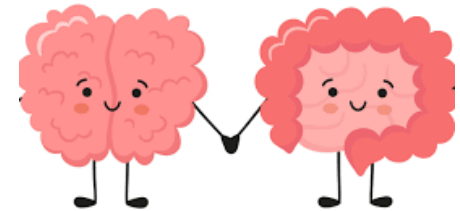
## PM is not only numbers & excel

- Ask open questions to get insights where problems might arise that impact budget
  - "What remarks do you have ?" (ask individually & don't ask "do you have remarks ?")
  - "We go live July 15th, does that seem feasible ?"
  - "How goes the team ?"
- Observe : don't lose yourself the entire time in excel, make sure you join your team
  - Gives you the opportunity to see reactions, to make sure everyone speaks up
  - If you notice that your presence has the opposite effect -> find yourself a 'representor' within
- Within Scrum there are moments to get feedback (like a retro), but this does not work for everyone. Make sure you follow up individually.



## Gut feeling & common sense

- Frequently take time to step back and look, what catches your attention ?
- Nothing ? Look harder ! Does it all make sense, seem logic ?
- Still nothing ? Play a bit the 'devils advocate' -> try to think yourself what might go differently
- Listen to yourself :
  - What does your gut tell you ?
  - What does your head tell you ?
  - Any doubt, even the slightest thing -> look into it
- You can always spar about it with your team and/or coach



# Team Temperature

- Prepared Kick-off
- Involve the team in high level overview
- Listen/observe
- Gut/common sense



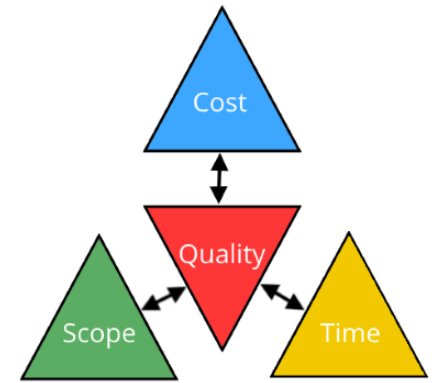
# 4

## Manage your customer

# Project Management triangle as context

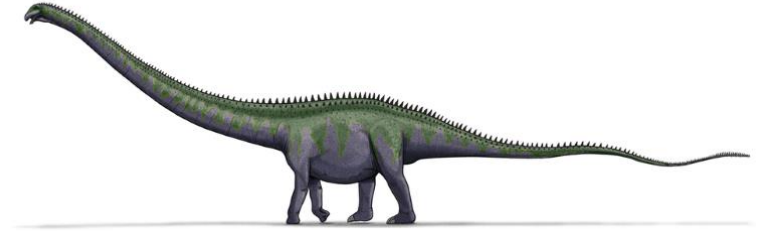
## The "Devils Triangle"

- As PM your responsibility lays on 3 key factors
- !!! An optimal choice for all 3 factors is impossible in 1 project !!!
- They are connected to each other, like an elastic band, with 'Quality' as a central and important value
- "Pulling" on 1 (or more) of these factors will impact the others
  - Make sure that the quality of your project does not go down the drain by giving in on everything
- This might help to share this with the client, to get on the same page

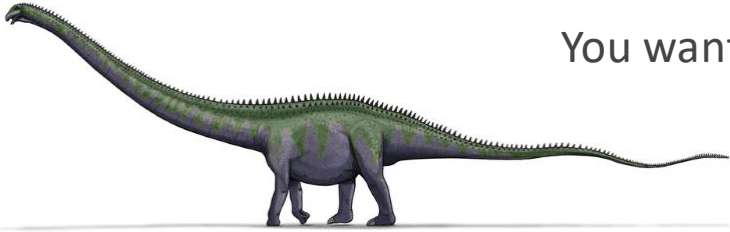


# You want to finish the project

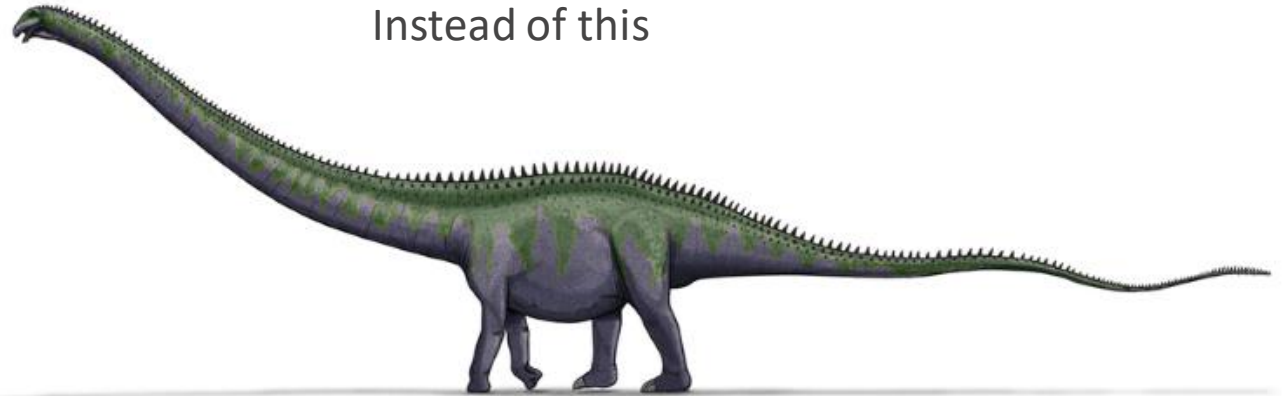
- You have to manage this 'moving' project (agile)
- You have to make sure we focus on the agreed priors
- The aim is to get to a point where you can say 'this is done'
- Ideally you have a short "tail" on your dinosaur
- The thing is: a lot of questions/feedback/expectations come your way
- It is import you capture that, we don't want to miss anything
- But we don't have to DO everything (now)
- Do a closure meeting/lunch



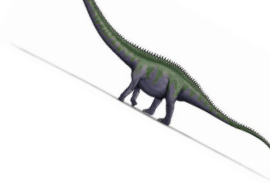
You want this



Instead of this







# Backlog management

- It is important to capture everything, but qualify
- Is this in scope ?
  - Yes ? -> OK -> make a ticket/action point
  - No ? -> parking lot (see next slide)
  - No, but it is blocking for the project ? -> estimate and ask for approval (see next slide)
- Work with labels/groups (structure) to keep an overview on the scope-evolution (and budget)
  - For example : label tickets as 'MVP-extra-scope' in Jira (or make a list in excel)
- Again : you want to hear your customer say 'ok, this is done for me'
  - Ask why it is not done and what is expected for closure
  - Somethings 'good enough' is good enough
  - Definition of Done

# Parking lot & T-shirt sizes

## Parking lot :

- keep track of all the ideas

Topic	Omschrijving	Status	MoSCoW	Impact Size	Decision Q2
Load testing	Akeneo + Symfony	TBD	M		
Relatie tussen attributen	Zeefnetten - zeefmachines: <ul style="list-style-type: none"><li>• Concept <b>ongoing</b></li><li>• Akeneo development</li><li>• Symfony development</li></ul>	TBD			
Nieuwe status bij aanvraag rol verhuurder	Nieuwe status voorzien voor een actief bedrijf (huurder) dat een account als verhuurder heeft aangevraagd die nog niet toegekend is. Filter voorzien op deze status in het overzicht van bedrijven.	TBD	S	S	NIET
Verwijderen van bedrijven en gebruikers	Wanneer we een gebruiker verwijderen, willen we wel dat zijn aanvragen in het platform blijven (anoniem aan het bedrijf gekoppeld).	TBD	S	S	NIET
Search optimalisatie	Zoekmachine moet om kunnen met: <ul style="list-style-type: none"><li>• enkelvoud/meervoud</li><li>• synoniemen en alternatieven</li></ul>	ROADMAP	S	L	LOW
Individueel toevoegen van een tuig		ROADMAP	C	XXL	MEDIUM

- T-shirt sizes : a handy way to give a high level insight quickly & help decide

T-shirt	Estimated time
XXS	< 4h
XS	4h - 1 day
S	1-2 days
M	3-5 days
L	5-10 days
XL	+10 days



# Manage Customer

- PM Triangle
- Get to finish a project (split in phases)
- Backlog management
- Parking Lot
- T-shirt Sizes



# Thanks !

Questions ?  
Feedback ?

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**PHPro<sup>+</sup>**